

North Hills Pony, Colt *and Bronco* Baseball Federation League Rules

REV. 17 – revised for the 2011 season

Website: <http://nhbfl.org>

1. The league shall be divided into 1 or more sections to be determined by the Board of Directors. The winning team of each section receives a team plaque and player plaques and an invitation to the Banquet.
2. No game shall be played after the closing date of the schedule without the prior approval of the Commissioner. All teams are required to play out their regular season schedule. Failure to complete the regular season schedule will be subject to Rule #3e
3. No games may be postponed for any reason other than weather without the permission of the commissioner. No rainouts may be re-scheduled for the last 2 weeks of the season, the Commissioner may make exceptions
 - 3a. It will be the Home teams' responsibility to inform the Commissioner that a game has been cancelled due to weather. It will be the Home teams' responsibility to inform the Umpire Administrator that a game has been cancelled due to weather. Reference Rule # 12
 - 3b. It will be the Home team's responsibility in coordination with the Visiting team to reschedule the game within 4 days and played within 14 days of the cancellation.
 - 3c. It will be the Home teams' responsibility to inform the Commissioner of the new rescheduled date. The Commissioner will then arrange for umpires for the new rescheduled date

Procedure: The home team gives the visiting team 3 possible dates to play the canceled game. The visiting team picks 1 date to play. **If the home or visiting team cannot agree on the date either or both teams will inform the commissioner within 4 days of the originally scheduled game.** The Commissioner will then determine when and where the game will be played.

- 3d. Any game not rescheduled within 4 days and played within 14 days may result in one or both teams being given a forfeit and fined as per rule # 3e. Any game not re-scheduled within the 4 day time will be subject to a \$10 a day fine to the Home/Visiting teams for not complying.

- 3e. Forfeiture Fees:
- 1st forfeit - \$50.00
 - 2nd forfeit - \$125.00
 - 3rd forfeit - \$225.00

Each forfeit after the 3rd adds \$100.00 to the previous total

- 3f. If a forfeit is awarded and the assigned umpires **make an appearance at the site** they will be given their full fee paid by the forfeiting team.
- 3g. Any forfeited game that the umpires lose the opportunity to umpire, the team that forfeited the game must pay a \$40 umpire's fee. If both teams agreed not to play a game each team will pay the umpire's fee of \$40.
 1. Any game forfeited before a 6 hour time frame from the start time of the game -- no umpires' fees will be accessed
 2. If the start time is 6:00 pm and the game is forfeited at 3:00 pm - travel fees will be accessed
If the start time is 6:00 pm and the game is forfeited at 10:00 am - no travel fees will be accessed
- 3h. No team can grant a forfeit to its opponent. This is the responsibility of the commissioner. The team that desires a win by forfeit must request one on or within 2 days after the game in question was to be played.
PENALTY: The commissioner will award a forfeit and fine to both teams.
- 3i. The **Commissioner has the right to reschedule a cancelled game**, wherever he can get a time slot to play that game. The Commissioner has the right to fine one or both teams for not rescheduling a cancelled game (**Rule # 3b**). The Commissioner has the right to choose which fine he wants to impose

4. The official baseball of the Pony and Colt League **and Bronco** will be WILSON A1075.

4a. The home team shall supply the baseballs necessary to complete each game. **3** new balls along with **1** good, used baseball must be handed to the umpire before the start of each game.

4b. Each team shall pay its own expenses to and from the grounds of the opponent.

4c. Distance of the bases in the 12 year old league will be 70 feet – Bronco

4d. Distances of the bases in the 13- 14- year-old league will be 80 feet - PONY

4e. Distances of the bases in the 15- 16- year-old league will be 90 feet – COLT

4f. Pitching Distances for Bronco will be 48 feet

4g. Pitching Distances for pony will be 54 feet

4h. Pitching Distances for Colt will 60 feet 6 inches

4i. In the Colt League the barrel of the bat can be no wider than $2 \frac{5}{8}$ in. in diameter and a -3 weight difference with the length. The Pony League bat may be no longer than 42in. with a $2 \frac{3}{4}$ in. diameter barrel and a -8 weight difference with the length. **The Bronco league bat maybe no longer than 42in with a $2 \frac{3}{4}$ in diameter barrel and a -8 in weight difference with the length**

4j. Use of Illegal Bats

1. - Managers have to appeal before the next pitch

a. Umpires will address the appeal – anything that happened before the appeal is not to be considered

2. - If an illegal bat was used:

a. **Batter** is out.

b. Runners will not advance.

c. **Team** warning will be given.

d. On a second offense of an illegal bat in that game the Player and Manager will be ejected from the game and an out will be given for that time at bat

5. Roster

All teams can list up to 23 players on a NHBFL roster. All 23 players are eligible to play during the current season. The NHBFL has no mim. innings of play requirement for any player. All players listed on the roster must meet the dress code of the NHBFL Rule #23. All team rosters must adhere to the roster rule requirements as per their specific league. Bronco league -- Rule #AA --- Pony league Rule #6 --- Colt league Rule #7

The NHBFL roster is broken down into 2 parts ---

ACTIVE part - - 13 to 14 players depending on the league, the Board uses these players when determining where to place that team into playing sections of their league

IN-ACTIVE part - - 9 to 10 players - these players are not used in the sectioning procedure, players listed on the In-Active are part of the roster and can play any game, that team has scheduled. This is NOT a teams' call-up list

NO player can be listed on 2 different Associations teams that are entered into the NHBFL

5a. Release Form

A player must play on a team sponsored by the same organization he played for in the previous year unless he is released by that organization. A representative of the gaining organization must submit a release form signed by the losing organization's representative to the Federation. If a player or players are not released by the parent

Organization but switch to the gaining organization, those players will be considered ineligible and will be handled as such under Rule #8 of these rules.

AA. Bronco- All players will be registered on a roster filed with the league commissioner bearing his exact name, address, and age. **No players will be allowed to play for more than one team in one league with the exception of the Parent organization's in-house.** Each team will submit to the league commissioner by the first meeting in April a roster of the players signed to that team. Rosters as submitted will be final. Failure to comply with this rule will result in the ousting of the team from league play. A maximum of twenty-three [23] players are carried. The active roster may consist of 13 players and the inactive roster may have 10 players. Age for this League's purpose means "League Age" which is that age attained by a player on or before April 30th of the season in question. **Example:** A player must be 12 on or before April 30th and cannot be 13 on or before April 30th. Bronco league teams will consist of a 12-year-olds. 11-year-olds are eligible for the 12-year-old league. 12-year-old players can play on a 13 yr old team/listed on the In-active side of the roster. And on a 14/13 year old team listed on the Inactive rosters.

1. A 12 year old team may have 12 year old players on the active roster, the in-Active roster will consist of 10 players, which can be 12/11 year olds
2. A team entered as a 12 yr. old team may 13 players on the Active roster, the In-active roster will consist of 10 players, which can be 12/11 yr. olds. NO 13 yr. old on either roster
3. Pitching rules are yet to be determined
4. The placement of teams will be determined at the managers meeting/ depending on the amount of teams entered
5. A player listed on a Federation team roster -- can not play for any other Association Federation team

6. PONY - All players will be registered on a roster filed with the league commissioner bearing his exact name, address, and age. **No players will be allowed to play for more than one team in one league with the exception of the Parent organization's in-house.** Each team will submit to the league commissioner by the first meeting in April a roster of the players signed to that team. Rosters as submitted will be final. Failure to comply with this rule will result in the ousting of the team from league play. A maximum of twenty-three [23] players are carried. The active roster may consist of 13 players and the inactive roster may have 10 players. Age for this League's purpose means "League Age" which is that age attained by a player on or before April 30th of the season in question. **Example:** A player must be 13 on or before April 30th and cannot be 15 on or before April 30th. Pony league will consist of a 13-year-old league and a 14-year-old league. 12-year-olds are eligible for the 13-year-old league and 13-year-olds are eligible for the 14-year-old league. 12-year-old players can play on a 13- or 14-year- old team. 13-year-olds can play in the 14-year-olds.

1. A team entered as a 14 yr. old team may have 13 players on the Active roster, the In-active roster will consist of 10 players, which can be 14/13 yr. olds
2. A team entered as a 13 yr. old team may have 13 players on the Active roster, the In-active roster will consist of 10 players, which can be 13/12 yr. olds – NO 14 yr. olds on either roster
3. A team entered as a Combination team consisting of 14/13 yr. olds may have 13 players on the Active roster, the In-active roster will consist of 10 players, which can be 13/12 yr. olds – NO 14 yr. olds on the In-active roster
4. Players on any in-active roster will be allowed to pitch for the 1st 30 days of the season league
5. The placement of teams into sections will take place at the manager's meeting
6. A player listed on a Federation roster – can not play for any other Federation Pony team
7. Any Roster changes made before the season starts must be done with a ROSTER CHANGE sheet.
8. Federation Pony players may be rostered on a Colt Federation but only as In-active player

7. Colt - All players of league ages, 15, 16 and 17 will be registered on a roster filed with the league commissioner, Bearing his exact name, address, and age. Each team will submit to the league commissioner by the 1st meeting in April, a roster of the players signed to that team. A maximum of 23 players can be carried on a roster. The Active roster may consist of 14 players and the inactive roster may have 9 players. Age for this league means "League Age" which is that age attained by a player on or before April 30th of the season in question. (EXAMPLE) A player must be 15 on or before April 30th and cannot be 18 on or before April 30th.

No players will be allowed to play for more than one team in one league with the exception of the parent Organization's Legion, Palomino, or in-house team.

1. A team entered as a 16 yr. old team may have 14 players on the Active roster, the In-active roster will consist of 9 players, which can be 16/15 yr. olds.
 2. A team entered as a 15 yr. old team may have 14 players on the Active roster, the In-active roster will consist of 9 players, which can be 15/14 yr. olds. NO 16 yr. old players are allowed on either roster
 3. A team entered as a Combination team consisting of 16/15 yr. old may have 14 players on the Active roster. The In-active roster may consist of 9 players, which can be 15/14 yr. olds. NO 16 yr. olds can be placed on the In-active roster.
 4. Players on any In-active roster will be allowed to pitch for the 1st 30 days of the league season
 5. The placement of teams into sections will take place at the manager's meeting
 6. A Colt player listed on a Federation Colt roster – can not play for any other Federation Colt team
 7. Any roster changes made before the season starts must be made with a ROSTER CHANGE sheet.
 8. Teams can roster no more than 3 -- 17 yr. olds on their roster
 9. No 17 yr. olds can be on the In-active roster
 10. 17 yr. olds will be allowed to pitch
8. When a player has been **found illegal or ineligible**, the game is subject to forfeit by protest (Rule # 14d and 14e). Teams using other than legal players cannot claim the game if it wins. [Suspended players shall not be considered eligible.]

Managers of teams being short the required number of players, May, by permission of the other managers, use an outsider, but in no way claim the game. If both teams are short the required number, an exhibition game may be played, with the umpires being paid their normal fee and agreeing with both managers.

- 8a. The Board has the right to forfeit all games involving an illegal or ineligible player. Rule # 3e applies
9. Before the season opens each team will pay a **team fee**, which will be set by the Board of Directors at the February meeting. This fee shall be deposited with the league Treasurer as a fee for the season.
- 9a. Each organization must put up a **\$200.00 escrow account**. When it is used, it must be replenished so each team can continue to participate in the League.

Team Fees, escrow account and fines must be paid no later than the March managers meeting, before the first scheduled game of the season.

PENALTY for not paying the Team fee, escrow account or fines on time: No games will be played. The team will Forfeit each scheduled game and Fines will be assessed until fees are paid in full. Rule # 3e applies.

- 9b. Teams will pay the cost of the umpires for *non-appearance*. (Travel money) Refer to Rule #3f and 3g
This penalty will be turned over to the Treasurer and used to pay for the umpires
- 9c. Fines that were **accrued in the prior year** must be paid no later than the **March** managers meeting.
All fines or other authorized charges must be paid to the Treasurer or the money will be taken from the escrow account.
10. Players and Coaches may be suspended or teams fined for any Breach of contract that in the opinion of the Board of Directors, detract from the standards of the League. Such fines shall be turned over to the Treasurer.

Managers and Coach's will be responsible for keeping the players on the bench and see that they conduct themselves properly at all times.

Managers and Coach's are responsible for the conduct of their fans. They must endeavor to quell any disturbances that could lead to unsafe conditions for any spectator or participant

Managers and Coach's are not permitted to incite their fans through actions or words. Their improper actions or words may result in the forfeiture of the game, a fine, and their removal from participation in the North Hills Baseball Federation League

10a. Publicly audible use of foul or abusive language on the part of coaches, adult leaders [adult associated with the team on or near the bench) or players, on or off the field, may result in the removal of an individual from further participation for the remainder of the season.

10b. Players, Managers, or Coaches "EJECTED" from a game will be subject to the **following suspensions:**

Players – 1st offense = 1 game – that's the next game he attends
2nd offense = 3 games – that's the next 3 games he attends

Managers & Coaches – 1st offense = 1 games
2nd offense = 4 games
3rd offense = 6 games

Any player, manager, or coach getting ejected 2 times will face a review with the Board of Directors – with a Penalty of possible expulsion from the league.

All suspensions will carry over into the play-offs and PONY satellite/section or Tournament play

10c. Both Managers (Home & Visiting) are required to report any ejections to the Commissioner within 4 hours after the conclusion of the game. Failure to do so will result in a \$100 fine. Umpires will be required to report any ejections to the Umpire Administrator within 4 hours after conclusion of the game

10d. - DEPLETED BENCH RULE: if the manager uses all players on a team, in a game depleting his bench [no subs remaining to be played], a manager may reuse a player previously taken out:

1. If the player who is being replaced can no longer play physically with injury or removed by the umpire.
2. The player to be inserted will be placed in the injured player's position in the batting order.
3. The player inserted cannot be placed in the pitching position.

10e. When a team's last available substitute enters the game as part of a multiple substitution, the manager or coach will advise the umpire and the official scorekeeper which player is to be considered, "The last player removed from the line-up." If a player on the field becomes ill, or injured, or is ejected from the line-up by an umpire, only then can the "Last player removed from the line-up" re-enter the game.

11. Weekday games will not start before 6:00 pm** with a **15-minute leeway**. Should a team not be ready for play at the specific starting time, it shall be the duty of the umpire to forfeit the game to the opposing team provided they are ready to play. Games will consist of 7 innings, 5 innings will constitute a full game, 4 1/2 innings if the Home team is ahead. **In case of an unofficial game, it will be replayed entirely**

If a game is called for darkness, inclement weather, or any other reasons after 5 full innings or more of play, the score at the **end of the last completed inning** will be considered the final score.
Points will be awarded accordingly: 2 points for a win, 1 point for a tie.

If an official tie game is called because of darkness or inclement weather, it will be final, and POINTS will be awarded accordingly.

11a. Bronco games will be played on Saturday and Sundays

11b. Ground rules will be given at 5 minutes prior to the start of each game.

Example: 6:00 start time ---- Ground rules given at 5:55
2:00 start time ---- Grounds rules given at 1:55

11c. Teams are not permitted to play doubleheaders...

11d. It will be up to the Home plate umpire to decide if a game will continue under adverse conditions mentioned above. EXCEPTION: In the event of lightning having been sighted - NHBFL requires a mim. Delay of 10 minutes from the last sighting of lightning -- this requirement **does not over ride** the Home team Associations rules if that Association demands a longer waiting period.

Teams will declare at the manager's meetings what their Home Associations rule is or requires.

[Lightning strikes wait time DOC. is listed on the website under the Forms' and Docs' page](#)

** The Board of Directors or Commissioner's can change this start time if needed

12. All scheduled games must be played unless called because of rain or in agreement with the commissioner.

SHOULD a home team manager decide that it is impossible to play a game because of weather conditions, he shall notify the manager of the visiting team, and the league commissioner, and the umpire association. < ALL CANCELED GAMES MUST BE REPORTED TO THE UMPIRE ASSOCIATION BY a MINIMUM OF 1 and 1/2 hour before GAME TIME > 4:30 would be the latest time a manager can call to cancel, for a 6:00 pm start time.

12a. – If a team cannot field 9 players to play a game, the manager must notify the Commissioner and the opposing team manager. This will be considered a forfeit. If a visiting team cannot field **9** players at game start time, the visiting team will reimburse the Home team for paying Umpire travel money. Teams must field 9 players to start a game. Teams can finish the game with **8** players if there is an injury to one the starting 9 players.

13. Protests - All protested games must be submitted in writing ([Protest Report located on each Leagues home page of the website](#)) to the League Commissioner within **24** hours after the completion of the game. A deposit of \$75.00 must be sent with the protest. The league commissioner will then investigate the game in question, with the team's managers, and the umpires present at the game, the umpires AD and the Association league rep. if need be. Should a protest be upheld, the deposit will be returned. The Commissioner will then submit a Recommendation to the **BOARD OF DIRECTORS** for a final decision on the protest.

13a. The manager must notify the umpire that the game is being played under protest from the time of the alleged infraction, and both score books are to be signed and noted (with the rule number that is under protest) by the umpire or umpires.

13b. There are no GENERAL PROTESTS

13c. Pitching Rule Protest – A protest of the pitching rules will be allowed up to **2 days** from the game that is being protested. Game day is not included in the **2-day** period. All other protests will follow Rule # 13

13d. Illegal or ineligible player protest – A protest will be allowed up to **2 days** from the game that is being protested. Game day is not included in the **2-day** period. All other protests will follow Rule # 13

13e. [If a team makes an illegal or ineligible player protest during a game: that protest must stand, and be followed up with a protest meeting held by the Board, so they can investigate the protest; of using an illegal player or Ineligible player. Regardless if that team wins the game or not. The Board has the right to forfeit all games involving an illegal or ineligible player \(Rule #8a \) but the Board wants no part of forfeiting games, especially at mid-season. This problem of a illegal or ineligible player should be resolved quickly and fairly to uphold the Integrity of the league](#)

13f. No Escrow money will be used for the protest fee

14. Should a team be removed from the league and not replaced by another team, all remaining games shall be declared forfeited to the teams they were scheduled to play.

15. The manager of the winning team will inform the Commissioner of their win within **2 days** and receive 2 points. If the score is received between the **3rd and 6th** day the winning team will receive 1 point. On the **7th** and subsequent days the team will receive 0 points. The Home team will report tie games and each team will receive 1 point. Scores can be

called in to the Commissioner or e-mailed to the Commissioner

16. Each organization will be responsible for the insurance for their players and each player must be covered to participate in league play. Each organization must turn in a copy of their Insurance papers to the league Treasurer by the April managers meeting. **PENALTY:** No games will be played.
17. Umpires shall be assigned by the Umpire Administrator of the umpire association with the fees established by that Association and the NHBFL Board. Should an assigned umpire fail to appear for a game, the 2 managers may obtain a person or persons from the stands and play the game **provided** that both managers agree.
- 17a. Any team that uses an Umpire Association **other than** the Allegheny Valley Umpire Association, Butler Umpire Association, and the Kiski Baseball, Kiski Valley Umpire Association will forfeit that game regardless of the outcome of that game. The Home team will be charged with the forfeit plus an additional fine of \$200 for **BREACH of CONTRACT**. The Visiting team will also be charged with a \$200 fine for agreeing to use umpires other than Allegheny Valley Umpire Association, Butler Umpire Association, and Kiski Baseball, Kiski Valley Umpire Association.
18. **Sliding Rule** - - - If a play is being made on a runner and the runner does not slide and the Umpire feels there was an Intent by the runner to **INFLICT Bodily Harm** on the defender, the Umpire will call the player out and eject that player from the game. This rule is not to be interpreted as a mandatory sliding rule.
19. The 10 run rule applies to all games. For the **Bronco** Pony and Colt Leagues if a team is ahead by 10 or more runs after 5 innings the game will be over. The losing team must bat at least 5 times and each team must bat an equal number of times unless the home team is ahead by 10 runs after 4 ½ innings.
- 19a. A game will be official after 2 ½ hours if one team is ahead by **10 or more runs**. The umpire will notify the teams at the 2 hour mark that no new inning will start after an additional 30 minutes of play. An inning in progress will be completed unless the home team is at bat and they have the game won by more than 10 runs. If darkness or weather stops a game after 2 hours of play and a team is ahead by 10 runs or more, it will be an official game.
- 19b. The rule 19a only applies to 10 run games – 19a does not put any time limits to any games other than those of 10 runs or more.
- 19c. 20 run rules applies to all games. For **Bronco** Pony and Colt leagues, if a team is ahead by 20 runs after the 3rd inning, the game is Official
- 19d. **There are no time constraints or limits to any Federation game at any level of play.**
20. ANY player in the starting line-up who has been removed for a substitute may re-enter the game one time. This rule applies to the starters only.
- 20a. - Players must return to the line-up in their original place in the batting order. No multiple or subsequent substitutions may be made that will alter the original rotation of any of the starting players.
- 20b. - Once removed from the mound a pitcher may return to the line-up as pitcher if he is not removed from the field. A pitcher may not return to the mound until his relief pitcher/s has had at least one batter retired or reach base safely.
21. No courtesy runners are allowed. No catchers' speed up rule
- 21a. Only the manager/coach and 3 players are permitted to meet for a defensive conference.

22. PITCHING RULES

Bronco: Pitchers will be allowed to pitch 10 innings per week with no more then 7 innings per game. The pitcher must 48 hours rest after pitching 4 or more innings, 24 hours rest after pitching 3innings or less. The rest period is tabulated from the starting time of the game. One pitch constitutes one inning. Rain-out innings shall count as innings pitched. Calendar week shall be 12:01am Sunday to Midnight Saturday.

PONY: Pitchers will be allowed to pitch 10 innings per week with no more than 7 innings per game. The pitcher must have 48 hours rest after pitching 4 or more innings; 24 hours rest after pitching 3 innings or less. The rest period is tabulated from the starting time of the game. One pitch constitutes one inning. Rain-out innings shall count as innings pitched. Calendar week shall be 12:01 a. m. Sunday to Midnight Saturday.

COLT: Same as Pony League except Colt pitchers can pitch 10 innings max. in one game.

Balk's – **Bronco League- 1 warning per team per game for the regular season**

Pony league – 1 warning per team until June 1st

Colt league – no warnings

PROTEST: Refer back to Rule #13

Scorebooks – Each team has the right to inspect the opposing teams' scorebook prior to the start of a game, to check on who pitched in their last **3** games, along with the amount of innings pitched?

23. NATIONAL LEAGUE RULES prevail unless amended by the league rules. This includes the dress code. Each player on each team must have numbers on their uniform shirt. Exceptions can be made for callups. Managers must inform the umpire and opposing manager, **on which player was called up and not on the 23-man roster**

23a. DESIGNATED HITTERS will not be used in league.

23b. There is no CATCHERS SPEED UP rule used by NHBFL

23c. Adult supervision on any Federation team Pony or Colt team shall consist of a Manager- 2 coach's and a Scorekeeper, which limits the dugouts to 4 adults only. If a manager, coach or scorekeeper are removed from the bench area by ejection – no replacements from the stands will be accepted or tried

The Adult supervision (coaching staff) for any Federation Pony/Colt team must **be dressed in the same color** shirts, sweat shirt, jackets, t-shirt, etc --- The Association name or Logo must be on the shirt, jacket, sweat shirt, t-shirt, etc.

The umpires have the right to remove any adult supervision from the dugout, if that adult does not comply with this rule.

23d. Protective head gear (batting helmet) must be worn while coaching the bases - - Adults and Players

23e. Protective head gear (catchers helmet w/mask or face shield) must be worn while warming up the pitcher - - Adults and players

23f. Team conference's or Huddles **will not be tolerated or allowed** - when a team goes from **Offense to Defense** Penalty -- The offending team will be charged a trip to the mound for that inning

24. Blood Rule --- Any player with an open cut that is bleeding

24a. -- Must be removed from the game till bleeding stops

24b. -- Must have a dressing put over the open wound to prevent further bleeding

24c. -- Must change that part of the uniform, and put on a clean shirt or pants, or socks.

24d. -- If 24c can not be done, that part of the uniform, which has bloodstains, must be washed with a solution of 10 parts water and 1 part bleach, before re-entering the game.

25. The optional Additional Hitter Rule will be used by Colt, Pony **and Bronco** leagues - Rule # 29

26. Section winners, playoff teams, and playoff seedings are determined by **POINTS**

26a. Winning team: 2 points per win – if the win is recorded within **2 days** of the date the game was played

Example: Game played on a Monday must be recorded by **Wednesday**

26b. Winning team: 1 point per win – if the win is recorded after **3 days**

26c. Winning team: 0 points per win - if the win is recorded after **6 days**

26d. Tie game: 1 point per team

26e. Losing team: 0 points

26f. Games not played = \$50 per game not played

26g. Any disagreement, question, or dispute of a teams total points for the season must be discussed and decided on or before **or during** the league's playoff meeting

27. Any **RULE**, which has a typo error, or any part of that rule or any rule, which has been unknowingly omitted can **“Be made right”** during the season by the Board of Directors.

28. Probation - An Association put on probation by the Board for

A. A member Association's failure to observe the Rule's set out by the Board of Directors and approved by the voting Membership or Associations

B. The Board of Directors will set the length of time for the probation period. The Board will consider all of the facts involved in the Rules infractions - along with the severity of the infractions.

C. In order for that offending Association to get back into Good standing - that member must adhere to the Rules for that specified length of time set by the Board of Directors. With no further infractions from the offending Association.

D. Any further infractions of the Rules by that offending Associations teams during the Probation time frame will result in a penalty or penalties. After a review with the Board of Directors and the offending Association.

1. The offending Association s team or teams may be made ineligible for a Section title, Banquet, trophies, play-offs for the current year.

2. That offending Associations manager or coaches may be expelled from the NHBFL or suspended.

3. The offending Associations may be allowed to continue play in the league but, none of that Associations team or teams will be eligible to win Sections or attend the Banquet for a period of 1 year or more.

4. Expulsion of that Association from the NHBFL, along with a 2 year waiting period before that Association can Re-apply for membership in to the NHBFL.

5. The Board of Directors will not be limited to those examples listed above.

Comment --

1. The Board mandates' that each Association's League Representative is responsible for all of those Associations' team or teams entered into the NHBFL. Each Association's League Representative must make sure his team or teams abide by all the Rules of the NHBFL. The Board realizes that someone must be accountable for those infractions of the Rules.

2. The Board realizes that the managers, coaches and players for each Association are a revolving door, changing year to year.

3. The Board also realizes that the offending managers, coaches or players may no longer be a part of the offending

Association anymore.

4. The Board also realizes that by putting an Association on Probation, it punishes all personnel of that Association, even those who had no part in the infractions of the Rules.
5. The Board also realizes that Membership in the NHBFL is voluntary and that each member should abide by all the Rules that the Board presents to the membership and approved by the membership.

29. **Additional Hitter Rule** --- The intent of the ADDITIONAL HITTER rule is to provide the manager the increased flexibility and to allow more players to participate in the game

The manager has the option of using 10 batters and 9 fielders

1. If you start the game with an "AH", you must play the whole game with 10 batters.
2. The "AH" can bat in any position in the batting order
3. If a batter becomes injured, ill or is ejected from the game and does not have an eligible substitute, the last player removed from the line-up, who is otherwise eligible to play, must be used as a substitute.
4. If the 10th spot in the order becomes vacant for any reason. An automatic out will be recorded for that position in the batting order.
5. The removal of a "pitcher" rule applies whether 9 or 10 batting positions are used.
6. As with any game situation, the defensive positioning of players has no influence on the batting order. This applies with a 9 or 10 man batting order.

Defensive Substitution --- The manager has the flexibility to place any of the 10 current batters in any defensive position in the field. For example, the manager may choose to "sit" his 2nd baseman in the 3rd inning, and "play" the "AH" at 2nd base. In this situation, only the defense would change for that inning or innings. The batting order would remain the same. This could be viewed as "free defensive substitution" among the players currently in the batting order: just as you have free defensive substitution with a 9 man batting order.

Re-entry Considerations --- The re-entry rule applies when using a 10 man batting order just as it does when using a 9 Man batting order. Simply view the "AH" as an additional spot in the batting order. As with a 9 man batting order, a position in the batting order can only be substituted by a player not in the 10 man batting order. The player replaced in the batting order can re-enter the game once, but must bat in the same spot in the order that he was originally listed. Defensive positions are not a consideration with either a 9 man or 10 man batting order.

30. Starting with the 2011 season --- New member's shall not be eligible for the PONY automatic slots that the NHBFL receives from PONY -- the new members must play in the PONY satellites / sections in their 1st year as a member
31. Any new member applying for membership into the NHBFL must submit a signed letter from the current President of that Association, stating that he approves the application for membership of this team into the NHBFL, along with the Home Association approval to permit this team to join the NHBFL using their name. Contact information should also be included in this letter -- Presidents name, address, phone number, e-mail address and Association's website address

North Hills Baseball Federation Pony and Colt League Play-off Rules

1. Determining the play-off teams.

- A. In the event of a tie for a section winner - a 1 game playoff will be played, if time permits. Section winner will be determined by the following tie-breakers
 - 1. Head to head competition
 - 2. Best Section record determined by percentage
 - 3. Best record against other play-off teams
 - 4. Coin toss
 - 5. If time permits a 1-game play-off will take place at a neutral field
- B. In the event tie for 2nd place, or a wild card team, the team will be determined by the 5 tie breakers listed in **Part A**
- C. Seedings are determined by points. Disputes concerning points earned -- must be done on or before the play-off meeting. No disputes will be heard after the conclusion of the play-off meeting. Refer to rule #26
- D. In the event of a tie for a seeding spot, the seedlings' will be determined by the 1st 4 tie-breakers listed in **Part A**
- E. Each section winner will receive a team and individual player trophy, if a section winner wins the play-offs a 2nd team trophy will be awarded. If a 2nd place team or wild card team wins the play-offs each team player will receive a trophy along with a team trophy and an invitation to attend the Banquet.
- F. Any team that makes the play-offs and elects not to play in the play-offs will relinquish their right to attend the banquet, and all players' trophies and team trophy
- G. Any team that forfeits a play-off game after the play-off meeting will pay the 2nd offense forfeiture fee + travel money for the umpires

2. Ground rules

- A. A league rep. from the Association where the game is being played will give the ground rules for that field
- B. Depleted bench rule applies
- C. Home team will be determined by a coin toss at the ground rules meeting at home plate before each game. The team with the lowest points will make the call of the toss of the coin

3. Eligibility

- A. Any player listed on a Colt roster and on an American Legion or Palomino roster (permitted by team rules) is not eligible to play in the Colt play-offs unless he has played in 70% of the Colt teams scheduled games, verified by his teams' scorebook
- B. Any player listed on a Pony roster is not eligible for the Pony play-offs unless he has played in 70% of his Pony teams scheduled games, verified by his teams scorebook
- C. A player must be entered into the game to be eligible for the PONY/COLT World series, and the NHBFL play-offs. Just listing a player, as a sub will not be accepted
- D. **All playoff** teams must submit a roster of eligible players at the playoff meeting + 12 copies that will be passed out to the other playoff teams. Any question of a player's eligibility must be resolved at the playoff meeting. Scorebooks must be brought to the playoff meeting.

EXAMPLE -- a player must have played in ---
12 games of a 18 game schedule
14 games of a 20 game schedule
15 games of a 22 game schedule
16 games of a 24 game schedule

4. Official Game

- A. Games will consist of seven (7) innings; five (5) full innings will constitute a full game; Four and one-half (4 1/2) innings a full game if the Home team is ahead
- B. A protest committee will be at each game (made up of Board members) to render and make decisions if needed
- C. Any game cancelled due to bad weather which have not reached full game requirements will be a restart -- pitchers innings count towards their innings pitched

5. Pitching Rules

- A. One pitch constitutes a game. This includes games that are rained out after starting
- B. Pitchers may not pitch in back to back games... EXCEPT if they pitch 1 inning or less
- C. Pitchers may not pitch more than 10 innings during the playoffs
- D. In the Colt League, a pitcher can pitch 10 innings in one game, In the Pony League a pitcher can pitch only 7 innings per game
- E. Games played to determine section winners are not playoff games, but regular season rules for rest periods must be followed.
- F. Playoff managers must report the number of innings each pitcher has pitched to their Commissioner after each playoff game.

6. Umpires

- A. Two or more umpires will be used and the umpires fee will apply as listed below, or a fee directed by the Commissioner

| | | |
|-------------------------------------|-----------------------|-------------------|
| Pony games -- 2 base umpires = \$50 | 1 Plate umpire = \$50 | Total fee = \$100 |
| Colt games -- 2 base umpires = \$60 | 1 plate umpire = \$50 | Total fee = \$110 |

Championship games - Pony league = \$125 Colt league = \$130

- B. Playoff teams will split the umpire fees and game balls
- C. Each team supplies 5 new and 1 good used ball -- Wilson 1075 -- after each game the teams split the baseballs between them

Revised for the 2011 season

Trophy and Plaques and Banquet requirements

1. All section winning team players will receive a trophy or plaque
2. No trophies or plaques will be awarded to manager, coaches', or [scorekeepers or bat boy](#)
3. A Team trophy or plaque will be awarded to each section winner
4. The winner of the play-offs will be awarded a Team [play-off](#) trophy or plaque. If the winner of the play-offs is a wild card or 2nd place team, team players will be awarded trophies or plaques.
5. If a section winner does not participate in the play-offs, [that team](#) will not receive any trophies or plaques, nor be able to attend the Banquet free of charge.
6. If a section winner does not participate in the play-offs, another team may be invited to play. That team will receive trophies or plaques and be invited to the Banquet if they win the play-offs.

Banquet:

1. All section and play-off winning teams will be invited to the Banquet, free of charge - [players and coaching staff](#)
coaching staff consists of a manager, 2 coaches and scorekeeper
2. 2 coaches from all the other teams in the NHBFL are invited free of charge, including the Association League Rep.
3. All Board members are invited free of charge/[along with any past Board members](#)
4. Guests may attend by paying the cost of the meal (\$17.85) and a 15% gratuity for a total cost of \$21.00..... This may change year to year depending on the cost of the meal

Dates and Deadlines:

1. The Banquet is held at Mt. Troy Ballroom, on the 1st Sunday in August at 6:30pm -- doors open at 6:00pm
[the Banquet date may vary year to year](#)
2. Trophy or plaque orders must be into A J Pelligreno by July 18th for the Pony League, July 21st for the Colt League.
[these dates may vary year to year...](#) If you team count is not in on time, we cannot guarantee your trophies or plaques will be ready for the Banquet.
3. The number of people attending the Banquet, both free and paying MUST be given to Ray Lardin by July 22nd, after that date we can only add or delete reservations if the Ballroom permits.
4. Reservations for both free and paying must be made by the Manager/coach of that team. NO phone calls from guests will be accepted.
5. Cancellations will only be accepted if we cancel with the approval of the Mt. Troy Ballroom [director](#).
6. Money from the paying guests MUST be forwarded to Ray Lardin by July 31st. The manager/coach will collect all money and send [1 check to Ray Lardin and made payable to NHBFL](#).
7. The NHBFL will accept the "[Cost of 1 no-show](#)" [from the free guests from each team/association](#).
Anything over that and your Association will be charged "\$21.00 per no-show."
8. The NHBFL will debit your Association for any returned checks and the fees the NHBFL incurs. This fee will be collected before your Association can participate in any future games within the NHBFL.
9. A \$25.00 per month fee will be charged for any money owed [after the Banquet date](#). This fee will be imposed after the 1st of each month until the debt is paid.

Ray Lardin
Banquet Director

